

UXDI

Screen sketches

HOMEPAGE

App remembers user if previously logged in, however if phone has been refreshed tap for log-in screen.

Dynamic text depending if user is logged in/out/has upcoming trip etc.

Made to look like search field to encourage users to tap. On tap opens flight search page.

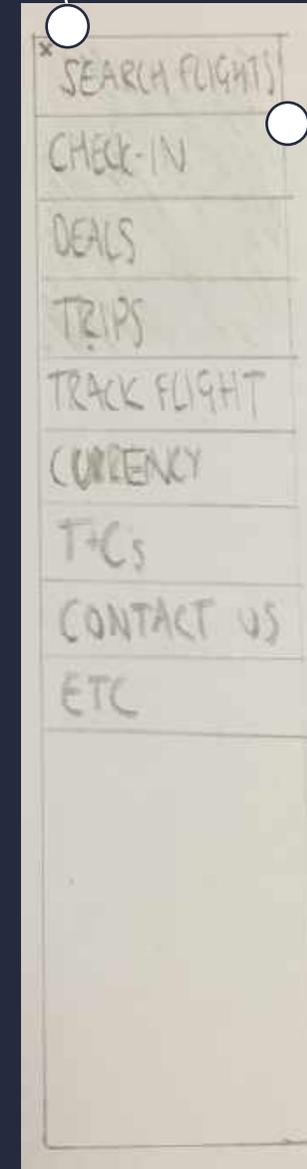
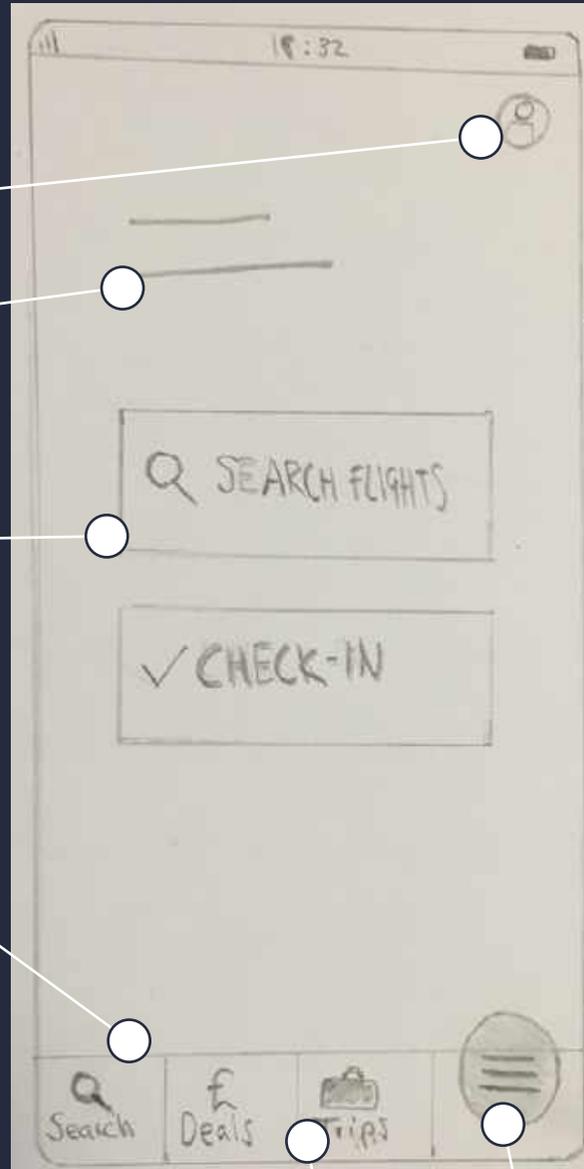
Main use cases in bottom tabs. More options on off screen canvas.

Tap background screen/cross to close.

Separate shade for main use cases.

Tap for saved flight searches etc.

Tap to open off screen canvas. Canvas slides in from right.

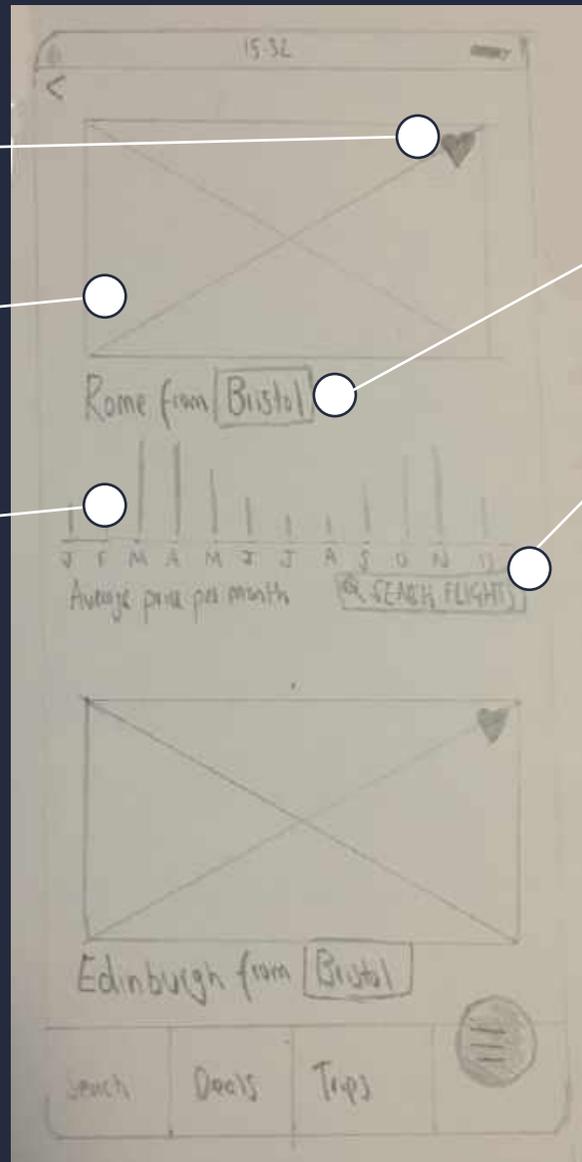


DEALS

Tap heart to 'favourite' destination
(can be found under trips).

Image of destination.

Simple way for users to see cheapest
times of year to book flights.



Defaults to nearest airport, can be
updated by tapping and will update
for all results.

Tap to open search flights page.

RULE: Only show locations that can
be flown to from selected departure
airport. Display results in order of most
popular destinations (data taken from
most booked destinations in App).

SEARCH FLIGHTS

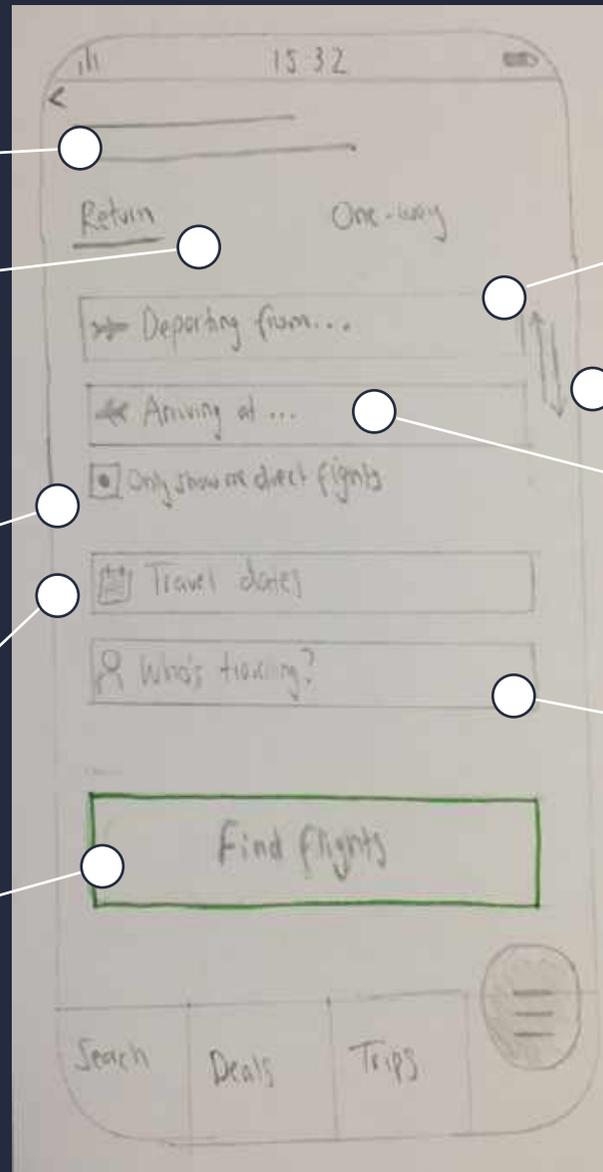
Dynamic text depending on logged-in state, for example "where's next, Ben?"

Return automatically selected, tap 'one-way' to change. When changed line moves and text on 'travel dates' and 'find flights' button updates.

Direct flights automatically selected, tap to change.

Tap to open off canvas calendar page.

Find flights button is only active (and changes colour) once all field have been filled correctly.



Pre-filled with local airport. Tap to change. Instructional text will be lost when user starts typing, so directional flight icons should stay.

Tap to switch locations.

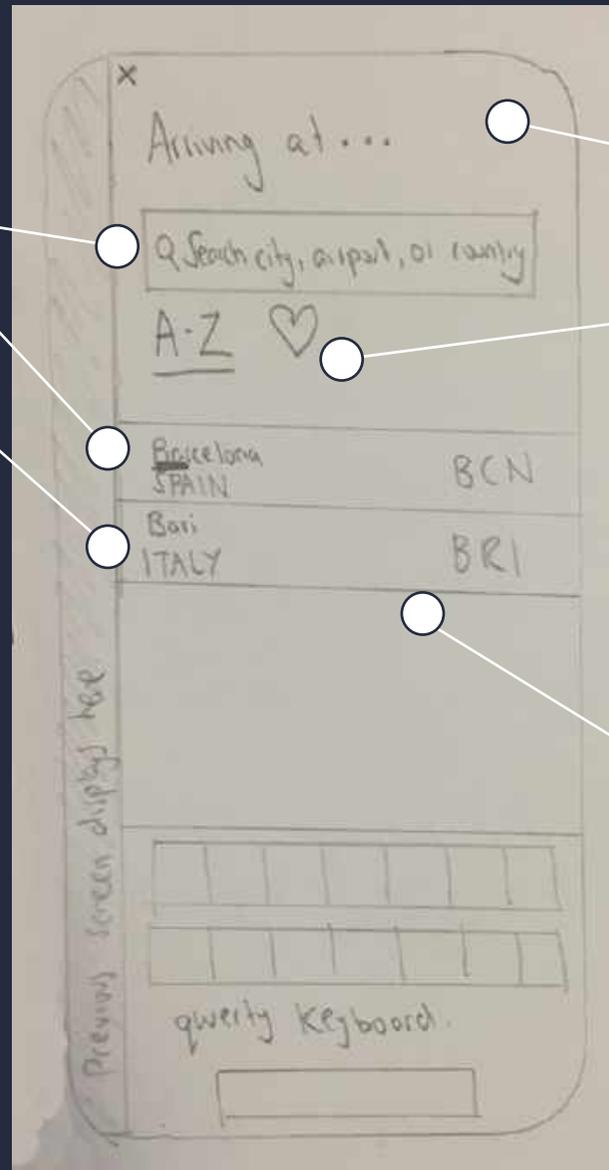
Tap to open off canvas flight selection page. Field changes shade and next field activates on completion.

Tap to open off canvas passenger selection.

LOCATION SELECTION

Tapping brings up keyboard.
Airports appear as searching, letters searched for are highlighted below.

Display city, country and airport code. Allow users to search for 'all airports' in a city if more than one.



Text changes depending on inward or outward journey.

Before tapping search, airports appear in alphabetical order, tap to change to favourite destinations (locations that have been searched for before or favoured). Line moves.

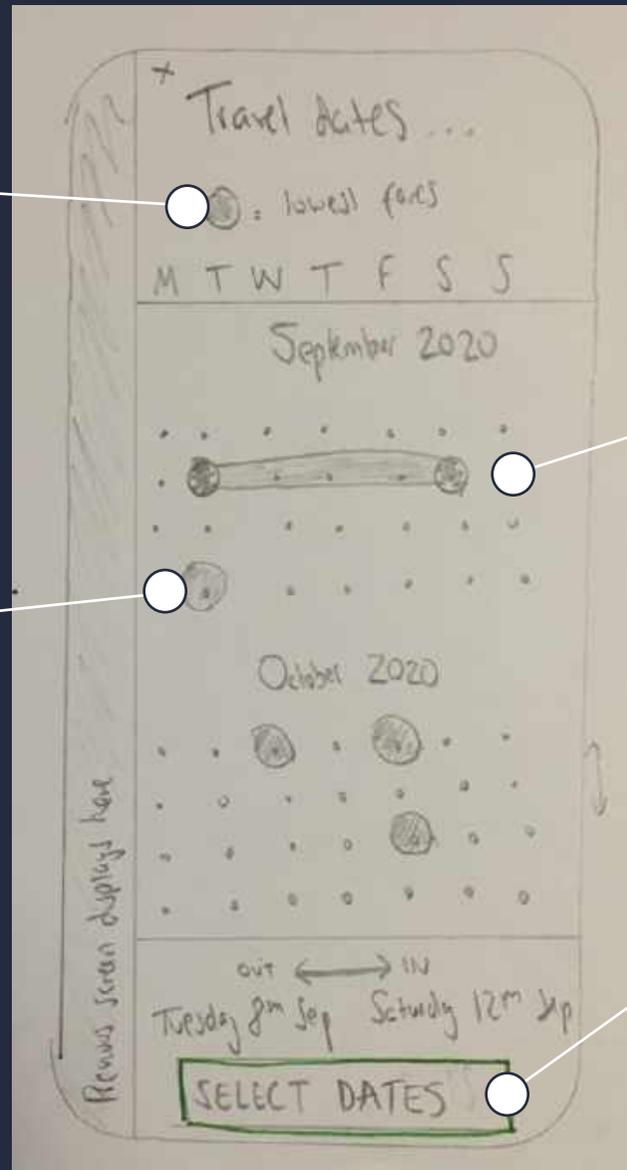
Tap to select chosen airport. When airport is selected brief colour change and window slides away back to 'search flights' page.

DATE SELECTION

Cheapest dates appear with green shade in background.

RULE: Calendar defaults to next day, user unable to scroll back from here.

Unavailable flight days are greyed out and cannot be selected.



First tap is chosen start date, second is return. Visual indication of this on calendar and also with text at bottom of page. Drag dates to change.

Display text updates depending on if one way or return flights selected. Button only becomes active/changes colour once dates selected.

PASSENGER SELECTION

Pre-fills to one adult (unable to select minus button if only 1 adult added. Unusable button greyed out.

A hand-drawn sketch of a passenger selection interface. At the top left is a small 'x' icon. Below it are three categories: 'Adult 16+', 'Child 2-15', and 'Infant under 2'. Each category has a minus button, a number, and a plus button. The 'Adult' category has '1' in the number field, and its minus button is greyed out. The 'Child' and 'Infant' categories have '0' in their number fields. Below these is a 'Done' button, which is highlighted with a green border. At the bottom of the interface is a large empty space. Five white circles with lines pointing to them are placed at: the minus button of the 'Adult' category, the plus button of the 'Adult' category, the plus button of the 'Child' category, the 'Done' button, and the bottom center of the interface.

Steppers to easily add passengers.

Error message if child selected without adult.

'Done' button always active as 1 adult is pre-filled and required.

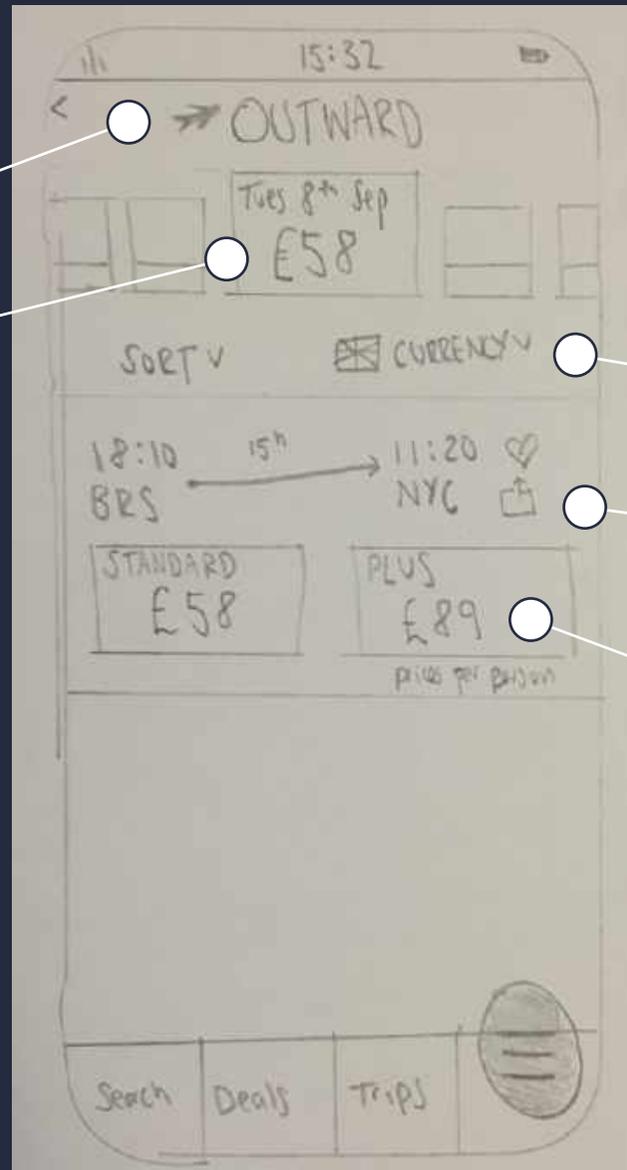
Move all options down so easier for user to reach.

FLIGHT RESULTS

Make clear this is outward flight (text + plane icon will update on inbound)

Users chosen date is largest and in separate colour. Before and after dates are displayed either side and user has option to scroll through more. Unavailable days are grey and not selectable.

Ensure to make any stopovers / next day arrivals clear at this stage.



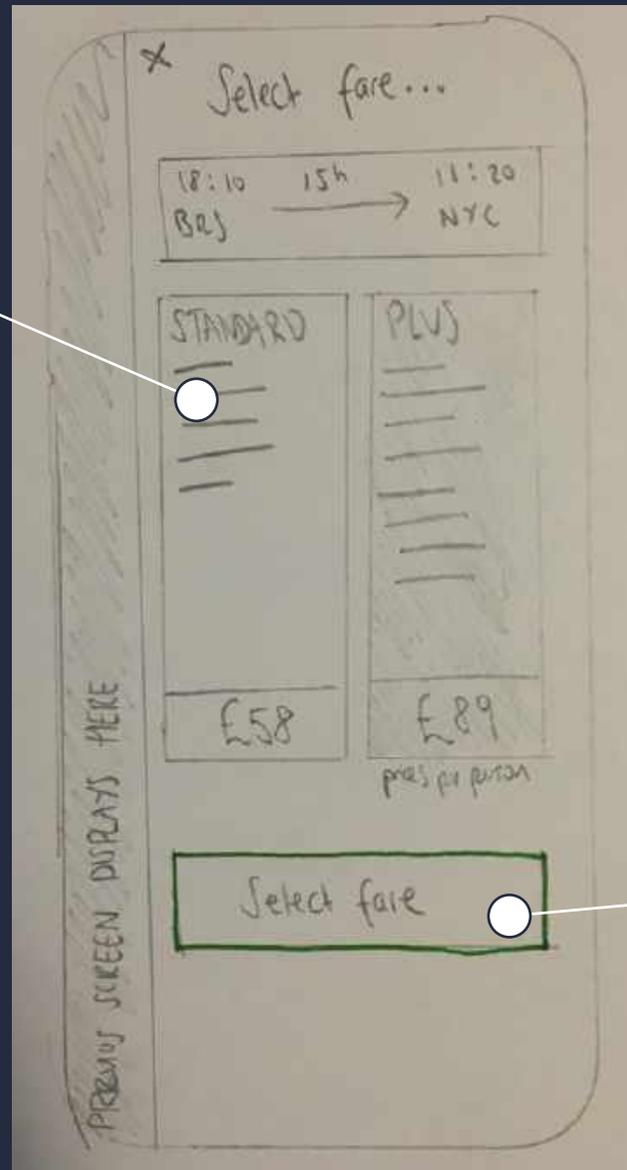
User has option to sort flights by price or departure time (if more than one flight on selected day). By default sorts by price first. User can update currency from drop-down. Sort by and currency preferences will be remembered for inbound flight.

Option to save or share flight search.

User taps either 'standard' or 'plus' to bring up next screen.

FARE SELECTION

Off canvas screen loads with whichever fare user tapped on highlighted, and other greyed out. User can tap greyed out selection if wishes to switch.



Unless updated, original fare will be selected and tapping 'select fare' will open inbound flight results page.

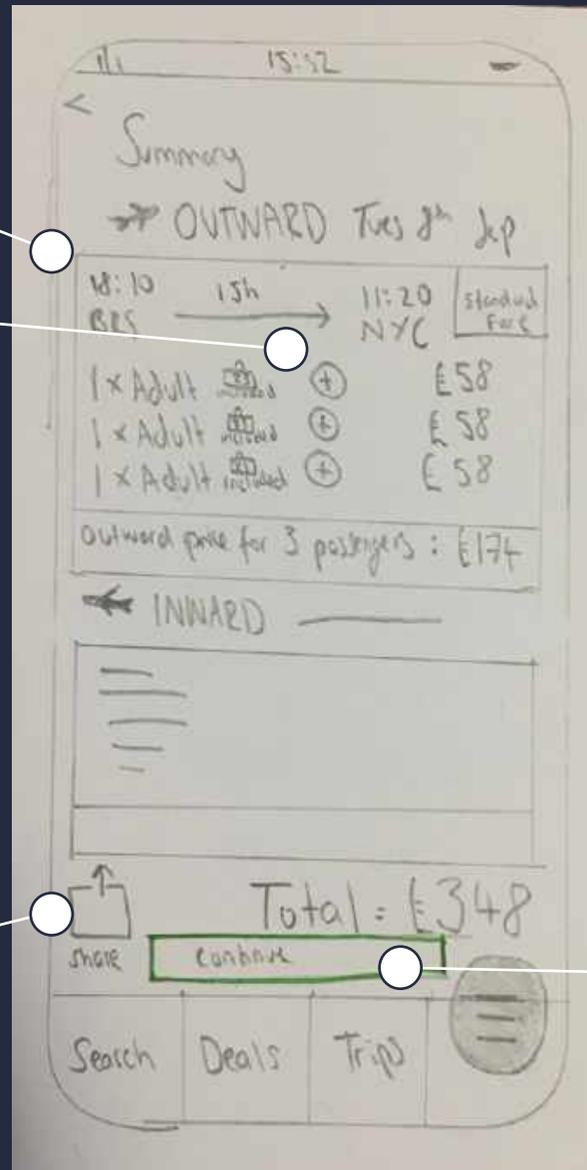
FLIGHT SUMMARY

Summary of what user has selected.
Clearly lays out all passengers + prices.

User can tap (+) to add more luggage.
Tapping opens off canvas slider with options and price info. User is unable to click (-) button if only one bag added.

Any stopovers again made clear at this stage.

User can tap to quickly share search via email/text/WhatsApp etc.



Tap 'continue' to confirm flights and move to next screen.

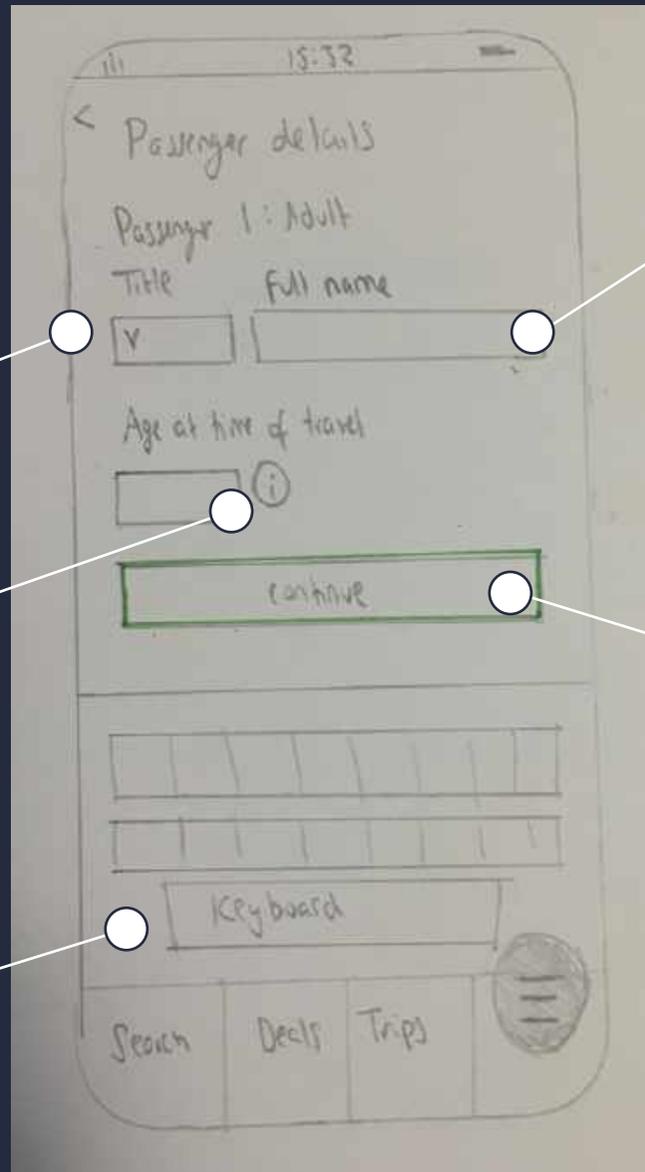
PASSENGER DETAILS

Once each field is filled correctly, it changes colour and next field becomes active.

Drop-down options for title.

Tap for information about why this is needed.

Keyboard loads upon 'Full name' field becoming active.



Error message if too few characters entered for full name.

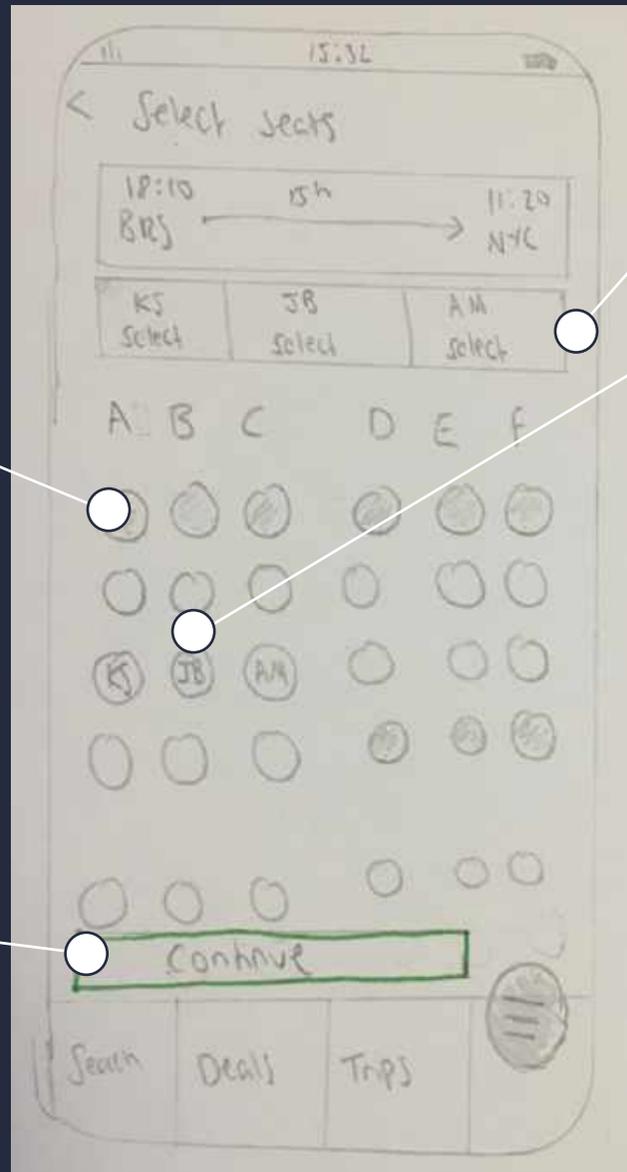
Becomes active button once all information is added. Tap to open passenger 2 details screen.

SEAT SELECTION

Unavailable seats grey and cannot be selected.

Continue button becomes active when all seats selected. Tap to continue to inward seat selection.

Inward selection will automatically be filled with the same seats (if available). User will be able to update.



Tabs display according to the number of passengers travelling. Initials appear on tab and tab highlights when clicked on.

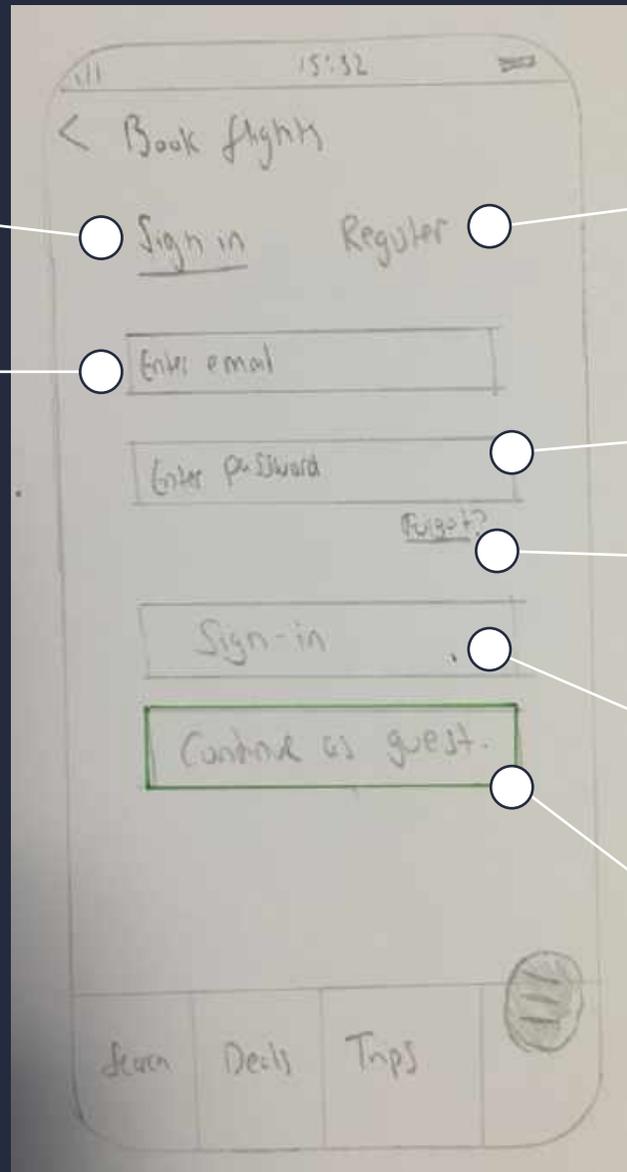
Once highlighted, user can tap seat below to pick, seat changes colour and displays selected passengers initials. Seat number updates in relevant tab in the place of 'select'.

When a tab is selected, the associated seat highlights and can be changed.

LOG IN / REGISTER

User should be automatically logged in if they have previously signed in, but option to sign back in if logged out.

Tap to bring up keyboard. Error message if entry not reorganised and text encourages user to register.



Tap to register and line will move / entry fields will update.

Error message if password not recognised and encourages user to follow 'forgot password' link.

Sends password reminder to registered email address.

Sign-in button active once email and password entered correctly.

Always active - user can purchase tickets without signing in to save time.